We would like to invite you to participate in our 2013 CIE Website questionnaire. CIE wishes to improve its web site to better serve both its members and the general public. This questionnaire will help the Central Bureau to achieve these goals. It will take between five and ten minutes of your time.

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April 12-19, 2013 CIE Celebrating its 100th Birthday/CIE Midterm Meeting (Paris/FR)

Colorimetry - Part 6: CIEDE2000 Colour-Difference Formula

Standard CIE S 014/E:2013

The three-dimensional colour space produced by plotting CIE tristimulus values (X, Y, Z) in rectangular coordinates is not visually uniform, nor is the (x, y, Y) space nor the two-dimensional CIE (x, y) chromaticity diagram. Equal distances in these spaces and diagrams do not represent equally perceptible differences between colour stimuli. For this reason the CIE has standardized two more-nearly uniform colour spaces (known as CIELAB and CIELUV) whose coordinates are non-linear functions of X, Y and Z. Numerical values representing approximately the relative magnitude of colour differences can be described by simple Euclidean distances in these spaces or by more sophisticated colour-difference formulae that improve the correlation with the relative perceived size of differences. The purpose of this CIE International Standard is to define one such formula, the CIEDE2000 formula, based on CIE Technical Report 142-2001.

The formula is an extension of the CIE 1976 L"a"b" colour-difference formula (ISO 11664-4:2008(E)/CIE S 014-4/E:2007) with corrections for variation in colour-difference perception dependent on lightness, chroma, hue and chroma-hue interaction. Reference conditions define material and viewing environment characteristics to which the formula applies.

The Standard is applicable to input values of CIELAB L*, a*, b* coordinates calculated according to ISO 11664-4:2008(E)/CIE S 014-4/E:2007. The Standard may be used for the specification of the colour difference between two colour stimuli perceived as belonging to reflecting or transmitting objects. This includes displays, if they are being used to simulate reflecting or transmitting objects and if the tristimulus values representing the stimuli are appropriately normalized. The Standard does not apply to colour stimuli perceived as belonging to areas that appear to be emitting light as primary light sources, or that appear to be specularly reflecting such light.

This CIE International Standard has been approved by the CIE National Committees. It is readily available at the National Committees of the CIE or via the CIE Webshop.

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